A BLUE STREAK SPEEDS BY! IT'S...

SONIC™ THE HEDGEHOG

Archie® COMICS

SEGA®

ISSUE 259

THE CHASE: PART TWO

"AFTER THE CREDITS" MONTH!

STAY 'TIL THE END OF THE ISSUE FOR 1 OF 2 ALTERNATE ENDINGS!

ARCHIECOMICS.COM

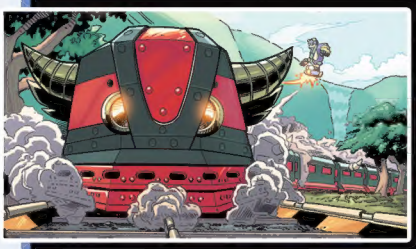
Welcome to Sonic's comic book adventures – A world unique & beyond what you know from the SEGA games! Where Sonic and his friends work to save the world from the forces of evil!

SONIC THE HEDGEHOG™

PREVIOUSLY...

RESCUE MISSION MAYHEM!

The Shattered World Crisis is upon us! Thanks to the mad schemes of Dr. Eggman, Sonic's world has been cracked to pieces! The planet's crust now exists as a series of floating continents!



In an effort to learn more about the state of the world, Dr. Eggman had one of his Badnik Hordes kidnap Professors Pickle and Charles the Hedgehog, as well as steal all their research.

Sonic and the Freedom Fighters rushed to the rescue, boarding the train carrying the professors and their work.

But now the train is speeding out of control, and Sonic has come face to face with the deadly super-badnik, E-106 Eta...

STANDARD COVER CONTAINS ENDING 1

COLLECTOR COVER CONTAINS ENDING 2

HEY KIDS! REMEMBER TO CONTINUE READING TO THE LAST PAGE IN THIS COMIC TO SEE THE SPECIAL "AFTER THE CREDITS" ENDING!

WHO'S WHO

SONIC THE HEDGEHOG
FASTEST THING ALIVE

PROF. CHARLES THE HEDGEHOG
ADVENTURING SCIENTIST

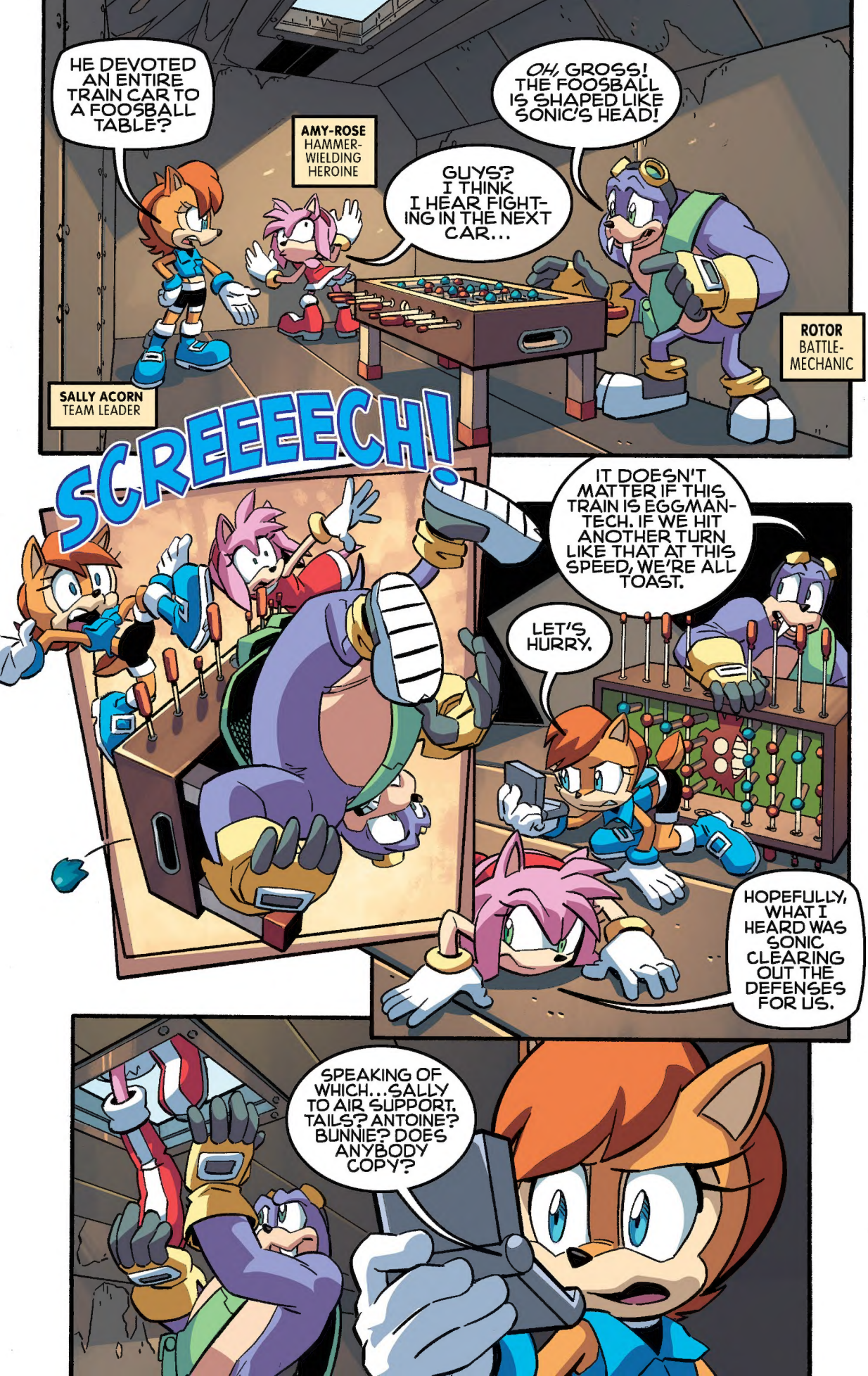
PROF. PICKLE
HISTORICAL ANTHROPOLOGIST

E-106 ETA
HORDE COMMANDER

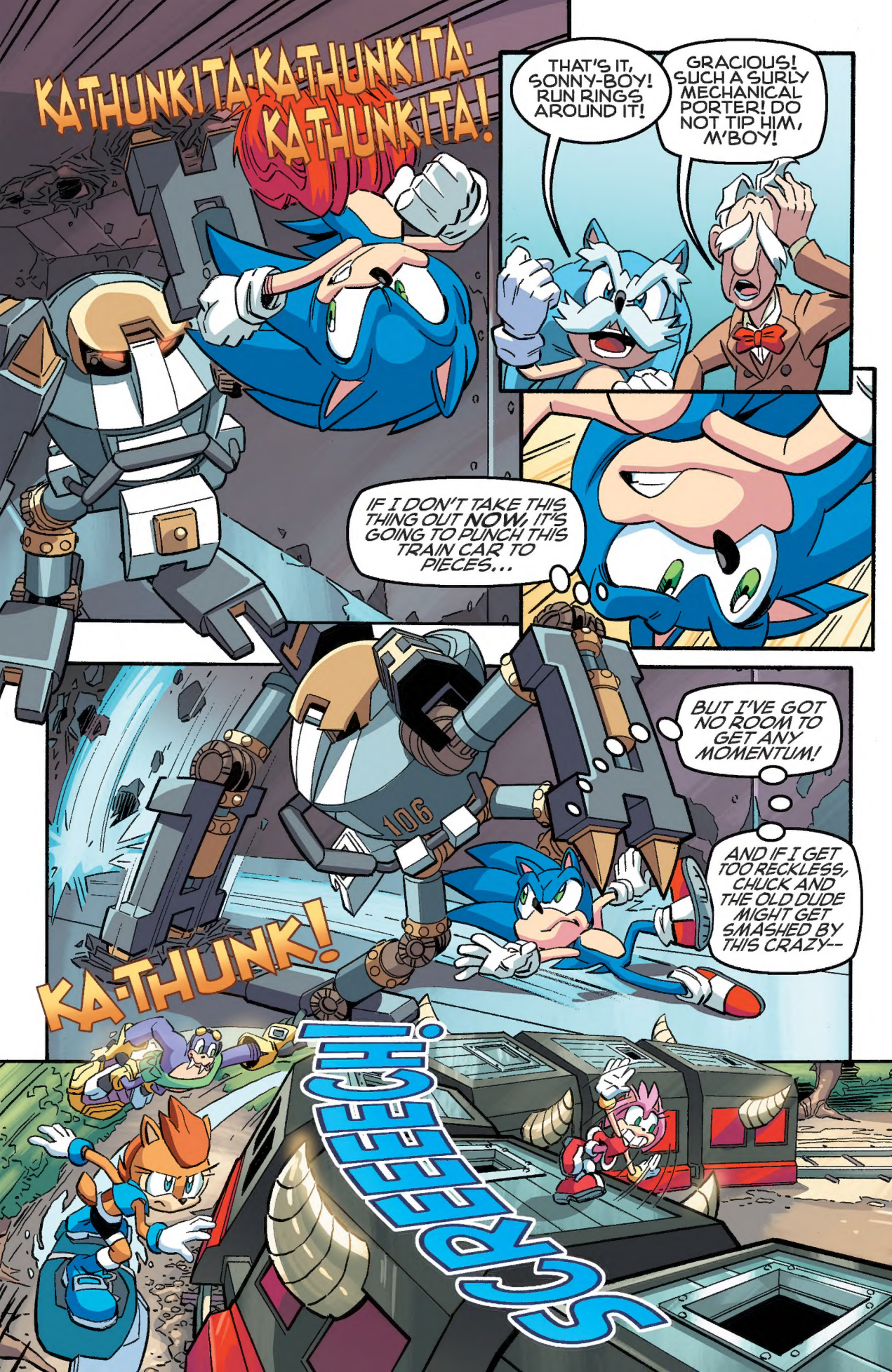
SONIC THE HEDGEHOG (ISSN:10705090), No. 259, June, 2014. Published monthly by Archie Comic Publications, Inc., 325 Fayette Avenue, Mamaroneck, NY 10543-2318. Jonathan Goldwater, Publisher/Co-CEO, Nancy Silberkleit, Co-CEO, Mike Pellerito, President, Victor Gorelick, Co-President. Single copies $2.99. Subscription rate: $35.88 for 12 issues. All Canadian orders payable in U.S. funds. SEGA, Sonic The Hedgehog, and all related characters and indicia are either registered trademarks or trademarks of SEGA CORPORATION © 1991-2014, SEGA CORPORATION and SONICTEAM, LTD./SEGA CORPORATION © 1991-2014. All Rights Reserved. The product is manufactured under license from Sega of America, Inc., 350 Rhode Island Street, Ste 400, San Francisco, CA 94103 www.sega.com. Any similarities between characters, names, persons, and/or institutions in this book and any living, dead, or fictional characters, names, persons, and/or institutions are not intended and if they exist, are purely coincidental. Periodicals postage paid at the post office at Mamaroneck, New York and at additional mailing offices. Title registered in U.S. patent office. POSTMASTER, send address changes to SONIC THE HEDGEHOG, c/o Archie Comic Publications, Inc., 325 Fayette Avenue, Mamaroneck, NY 10543-2318. Printed in USA.

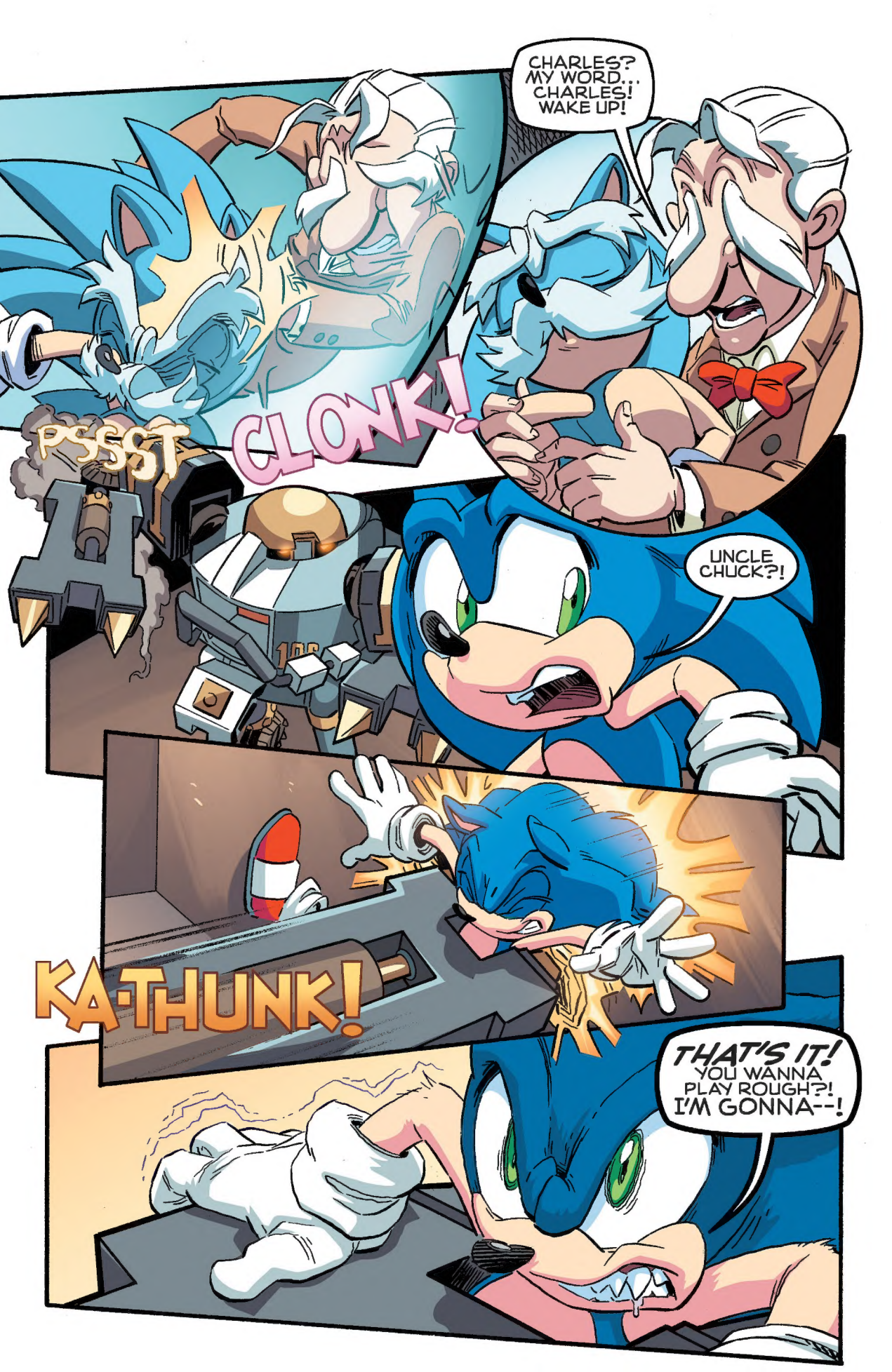
SOLEANNA FOREST ZONE.
ABOARD A BULLET TRAIN BOUND TO RAIL CANYON ZONE...
PROF. PICKLE BRILLIANT BUT ALOOF
PROF. CHARLES "UNCLE CHUCK" TO MOST
SWING AND A MISS!
SONIC OUR HERO
E-106 ETA BADNIK HORDE COMMANDER
KATHUNK!

CAREFUL, SONIC! THAT'S ONE OF EGG-MAN'S SUPER-BADNIKS!
CLANG!
YEAH-YEAH-YEAH, I'VE TANGLED WITH THESE E-100 MOOKS BEFORE.*
*SONIC ADVENTURE DX & SONIC HEROES -- THE GAMES.
I'M GUESSING YOU'RE NOT GOING TO RANDOMLY "TURN GOOD," HUH?
KA-THUNK!
Y'KNOW, I WOULDN'T MIND SOME BACKUP FROM MY TEAM!


HE DEVOTED AN ENTIRE TRAIN CAR TO A FOOSBALL TABLE?
AMY-ROSE HAMMER-WIELDING HEROINE
GUYS? I THINK I HEAR FIGHTING IN THE NEXT CAR...
OH, GROSS! THE FOOSBALL IS SHAPED LIKE SONIC'S HEAD!
ROTOR BATTLE-MECHANIC
SALLY ACORN TEAM LEADER
SCREEEECH!
IT DOESN'T MATTER IF THIS TRAIN IS EGGMAN-TECH. IF WE HIT ANOTHER TURN LIKE THAT AT THIS SPEED, WE'RE ALL TOAST.
LET'S HURRY.
HOPEFULLY, WHAT I HEARD WAS SONIC CLEARING OUT THE DEFENSES FOR US.
SPEAKING OF WHICH...SALLY TO AIR SUPPORT. TAILS? ANTOINE? BUNNIE? DOES ANYBODY COPY?

IN THE SKIES ABOVE...
THE TORNADO SOUPED-UP BIPLANE
BLAM! BLAM!
BLAM!
BUNNIE CYBORG
THANKS, BUNNIE!
TAILS YOUNG GENIUS
SHO' NUFF, SUGAR.
WE'RE DEALIN' WITH A SWARM OF BADNIKS, SALLY-GIRL, AND AH'M ABOUT ALL TUCKERED OUT.
SONIC
COPY THAT, BUNNIE. DON'T OVEREXERT YOURSELF. TORNADO AND TWISTER --TAKE CARE OF THE BADNIKS ON THE DOUBLE. I THINK WE'VE FOUND THE PROFESSORS, SO WE'RE GOING TO NEED A PICK-UP SOON!


KA-THUNK ITA-KA-THUNK ITA-KA-THUNK ITA!
THAT'S IT, SONNY-BOY! RUN RINGS AROUND IT!
GRACIOUS! SUCH A SURLY MECHANICAL PORTER! DO NOT TIP HIM, M'BOY!
IF I DON'T TAKE THIS THING OUT NOW, IT'S GOING TO PUNCH THIS TRAIN CAR TO PIECES...
BUT I'VE GOT NO ROOM TO GET ANY MOMENTUM!
AND IF I GET TOO RECKLESS, CHUCK AND THE OLD DUDE MIGHT GET SMASHED BY THIS CRAZY--
KA-THUNK!
106
SCREEECH!

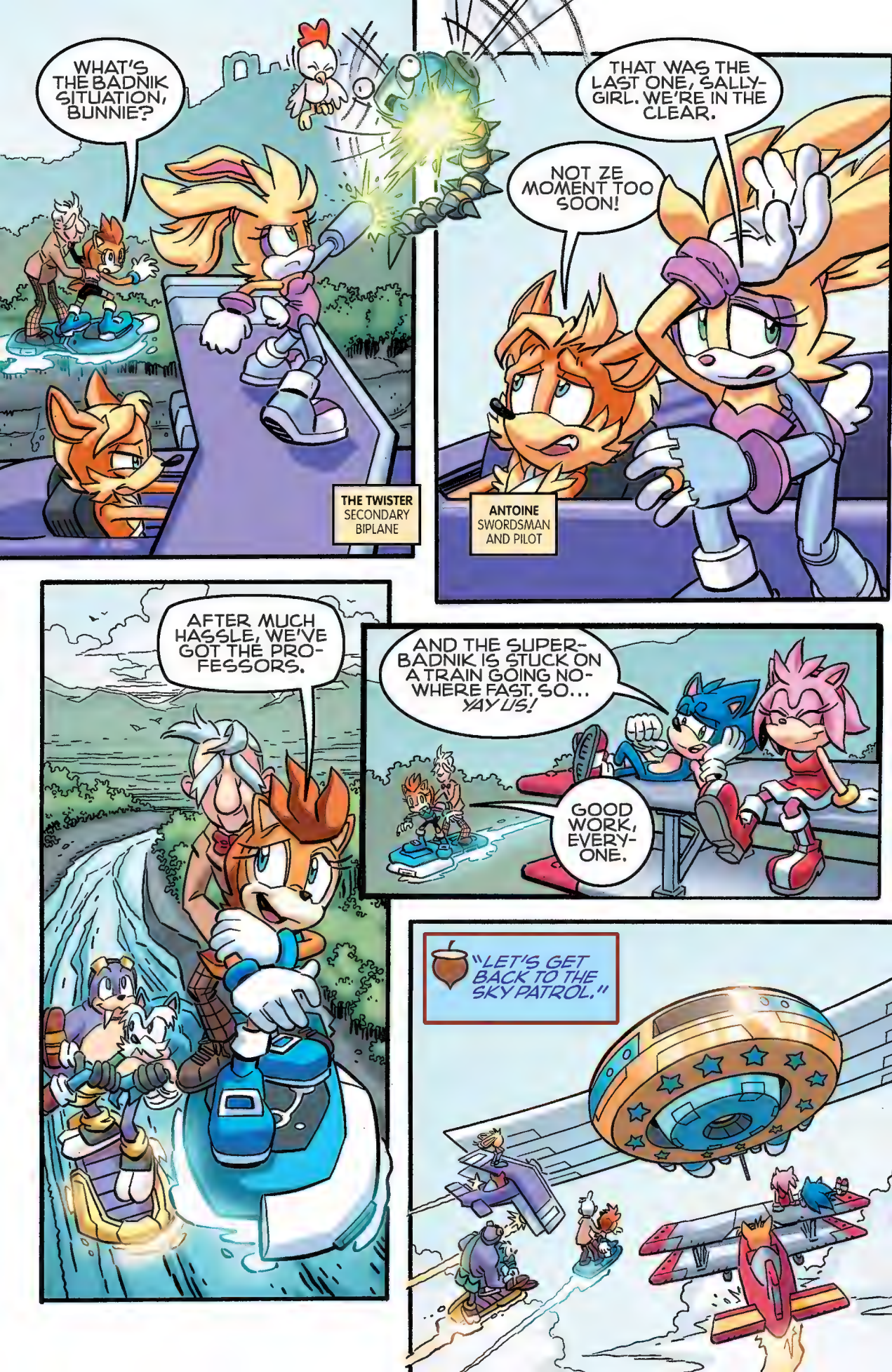

CHARLES? MY WORD... CHARLES! WAKE UP!
PSSST
CLONK!
UNCLE CHUCK?!
KA-THUNK!
THAT'S IT! YOU WANNA PLAY ROUGH?! I'M GONNA--!

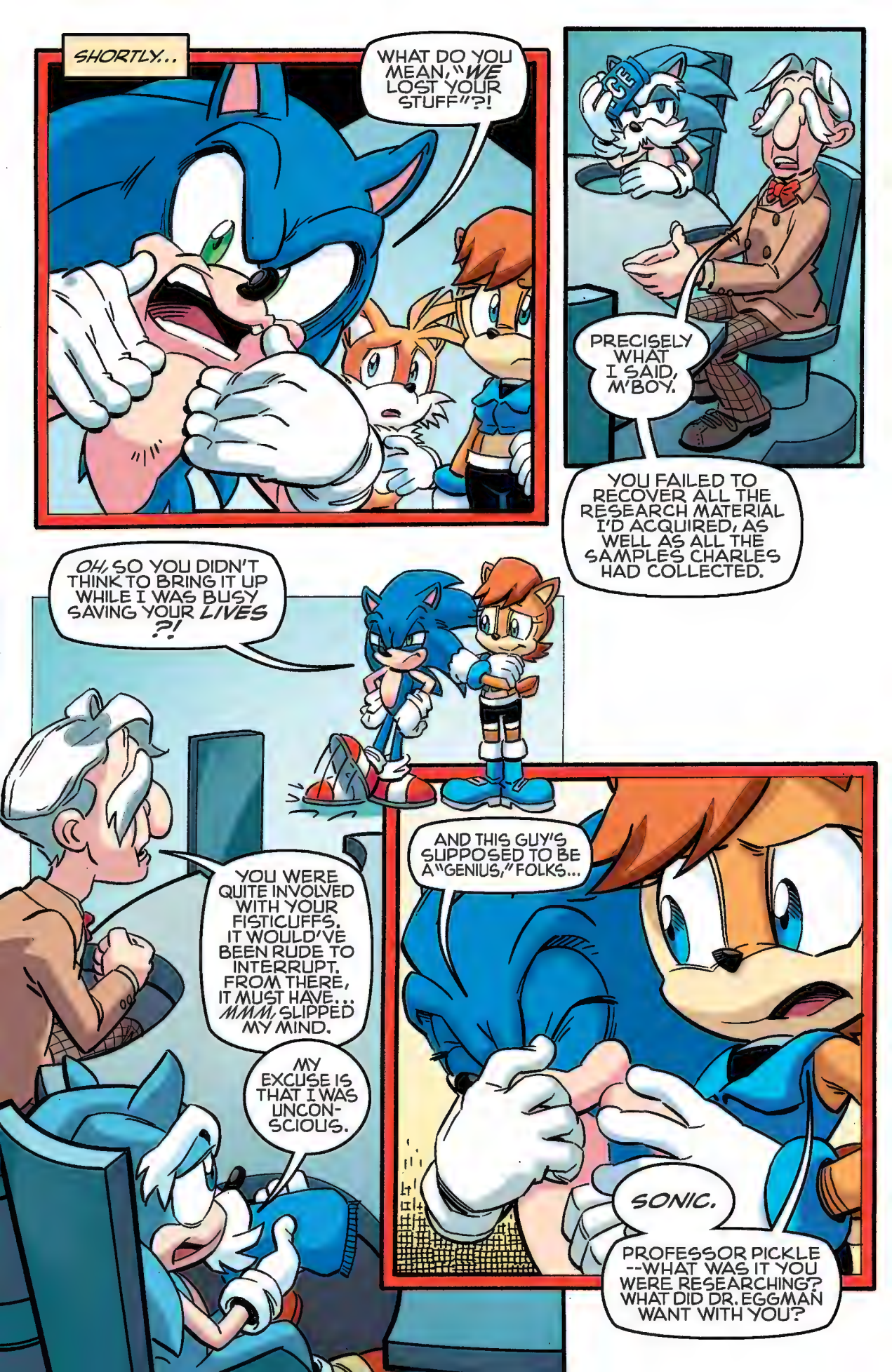
PIKO!
GOOD WORK, SONIC! KEEP THAT THING BUSY WHILE WE GET THE PROFES-SORS!
RRRRGH...
...RIGHT...
PIKO!
KA-THUNK!

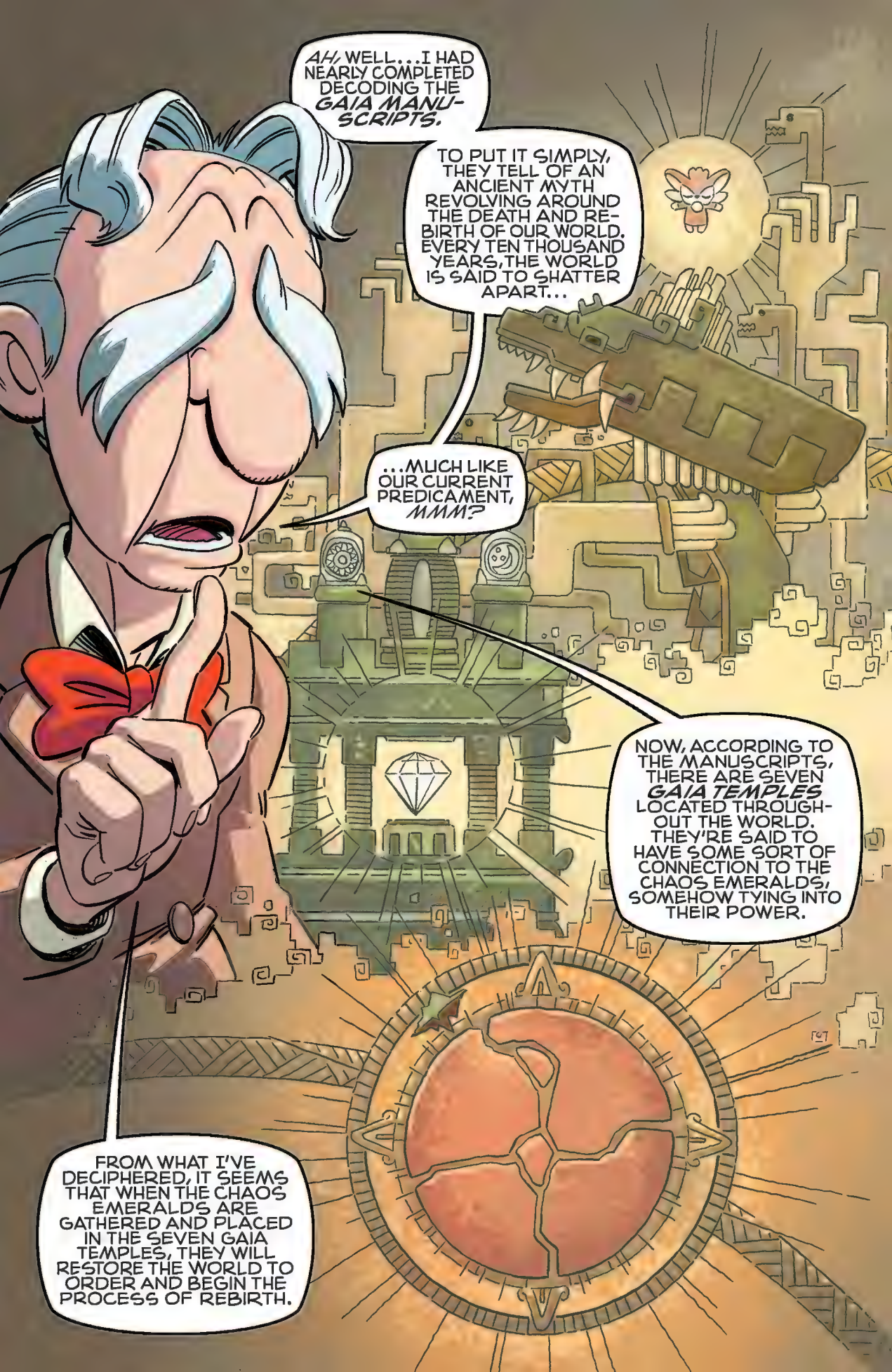
CROQUET SPECIAL!
COMIN' RIGHT UP!
VEE-VEE-VEE-!
WHAM!
PIKO!
WHOA...THE "GLASS" IS A MORPHOGENIC SEMI-SOLID COMPOUND THAT...
FOCUS ON THE MISSION, PLEASE!
WHOOPS! MY BAD! I'VE GOT YOU, UNCLE CHUCK!
RIGHT THIS WAY, PROFESSOR!
AH! FINALLY --SOME COURTEOUS SERVICE. LEAD THE WAY, MY DEAR.
AWESOME! WE'VE MANAGED TO MAKE IT MAD!
ARGH! ZERO WASN'T THIS ANNOYING!*
*E-100 ALPHA--SONIC ADVENTURE DX: THE GAME.

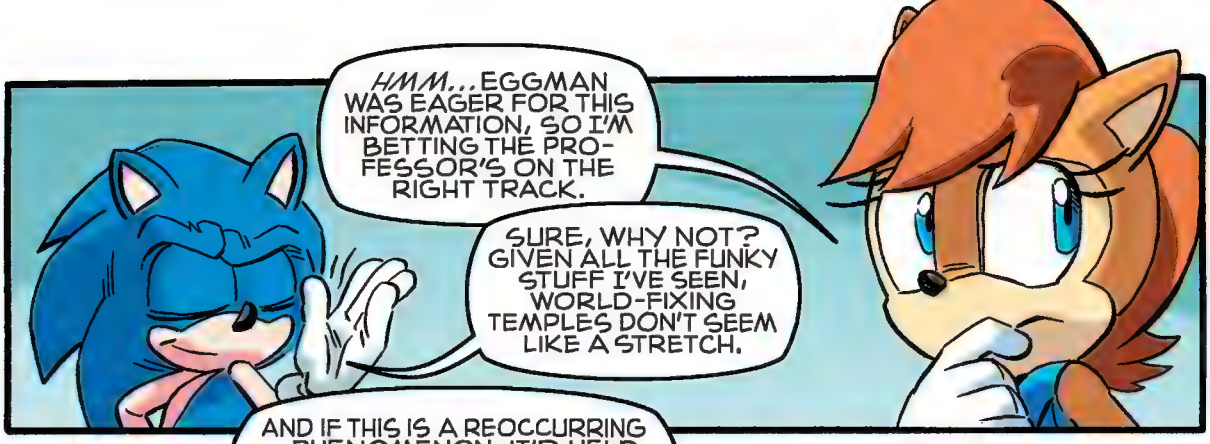
WE'VE GOT THE PROFESSORS!
BIPLANES ARE INBOUND!
GET OUT OF THERE!
YOU HEARD THE LADY!
EEP!
PIKO!
BACK OFF!
...YEAH, THAT'LL DO. THAT'LL DO NICELY.
WHAT? WHAT WILL DO NICELY?
...OH, OH, NO. NO-NO-NO-NO--!

AHHH! I CAN'T WATCH!
SHRIP!
PIKO!
BUT YOU'LL MISS ALL THE FUN!
KA-THUNK!
THAT... WAS...NERVE-WRACKING!
AND YET YOU'RE STANDING ON THE WINGS OF A PLANE.
I...BUT... SHUT UP!
HAHAHA!


WHAT'S THE BADNIK SITUATION, BUNNIE?
THE TWISTER SECONDARY BIPLANE
THAT WAS THE LAST ONE, SALLY-GIRL. WE'RE IN THE CLEAR.
NOT ZE MOMENT TOO SOON!
ANTOINE SWORDSMAN AND PILOT
AFTER MUCH HASSLE, WE'VE GOT THE PRO-FESSORS.
AND THE SUPER-BADNIK IS STUCK ON A TRAIN GOING NO-WHERE FAST. SO... YAY US!
GOOD WORK, EVERY-ONE.
"LET'S GET BACK TO THE SKY PATROL."


SHORTLY...
WHAT DO YOU MEAN, "WE LOST YOUR STUFF"?!
PRECISELY WHAT I SAID, M'BOY.
YOU FAILED TO RECOVER ALL THE RESEARCH MATERIAL I'D ACQUIRED, AS WELL AS ALL THE SAMPLES CHARLES HAD COLLECTED.
OH, SO YOU DIDN'T THINK TO BRING IT UP WHILE I WAS BUSY SAVING YOUR LIVES ?!
YOU WERE QUITE INVOLVED WITH YOUR FISTICUFFS. IT WOULD'VE BEEN RUDE TO INTERRUPT. FROM THERE, IT MUST HAVE... MMM, SLIPPED MY MIND.
MY EXCUSE IS THAT I WAS UNCON-SCIOUS.
AND THIS GUY'S SUPPOSED TO BE A "GENIUS," FOLKS...
SONIC.
PROFESSOR PICKLE --WHAT WAS IT YOU WERE RESEARCHING? WHAT DID DR. EGGMAN WANT WITH YOU?


AH, WELL...I HAD NEARLY COMPLETED DECODING THE GAIA MANUSCRIPTS.
TO PUT IT SIMPLY, THEY TELL OF AN ANCIENT MYTH REVOLVING AROUND THE DEATH AND REBIRTH OF OUR WORLD. EVERY TEN THOUSAND YEARS, THE WORLD IS SAID TO SHATTER APART...
...MUCH LIKE OUR CURRENT PREDICAMENT, MMM?
NOW, ACCORDING TO THE MANUSCRIPTS, THERE ARE SEVEN GAIA TEMPLES LOCATED THROUGHOUT THE WORLD. THEY'RE SAID TO HAVE SOME SORT OF CONNECTION TO THE CHAOS EMERALDS, SOMEHOW TYING INTO THEIR POWER.
FROM WHAT I'VE DECIPHERED, IT SEEMS THAT WHEN THE CHAOS EMERALDS ARE GATHERED AND PLACED IN THE SEVEN GAIA TEMPLES, THEY WILL RESTORE THE WORLD TO ORDER AND BEGIN THE PROCESS OF REBIRTH.

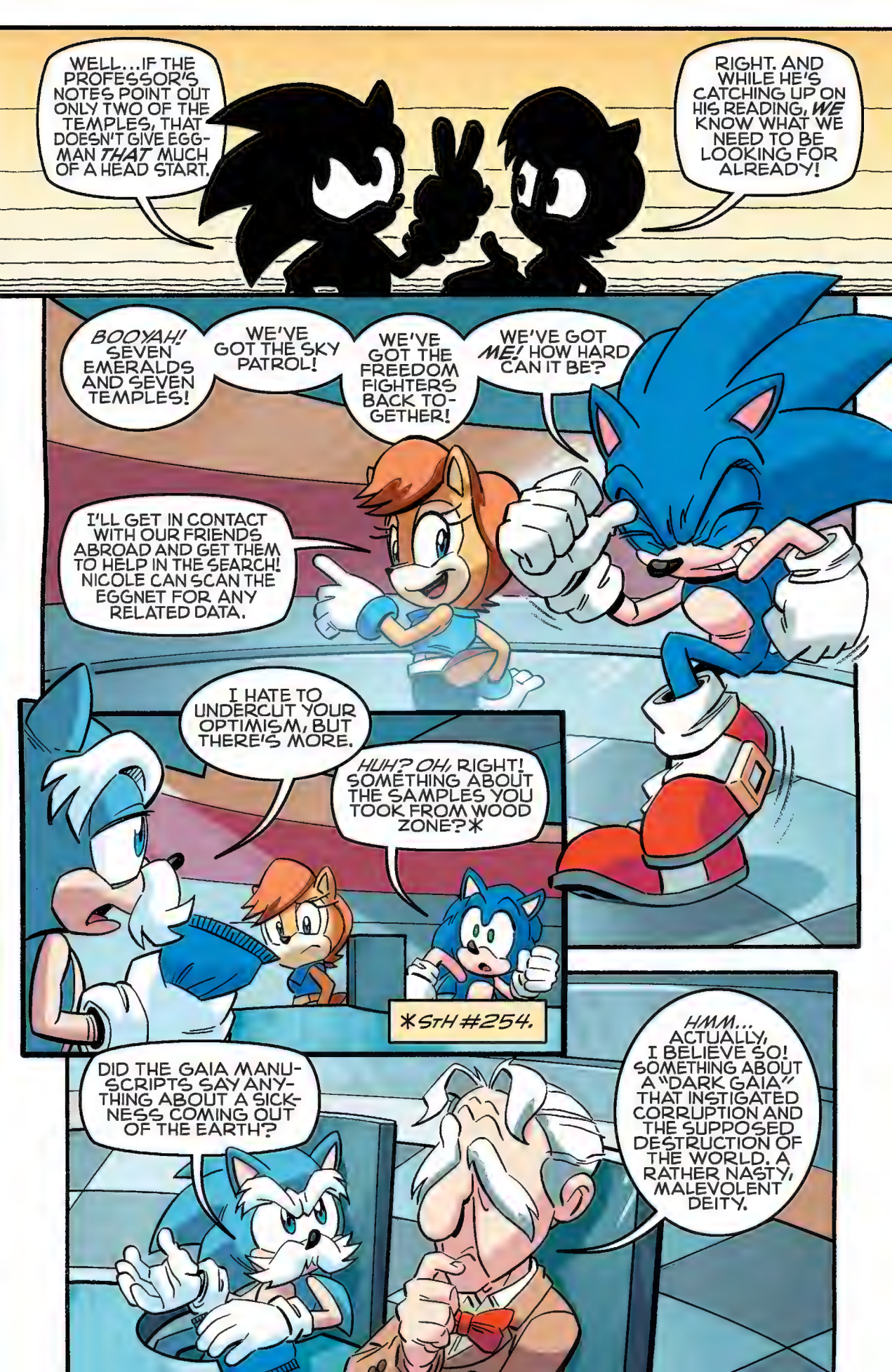

HMM... EGGMAN WAS EAGER FOR THIS INFORMATION, SO I'M BETTING THE PROFESSOR'S ON THE RIGHT TRACK.
SURE, WHY NOT? GIVEN ALL THE FUNKY STUFF I'VE SEEN, WORLD-FIXING TEMPLES DON'T SEEM LIKE A STRETCH.

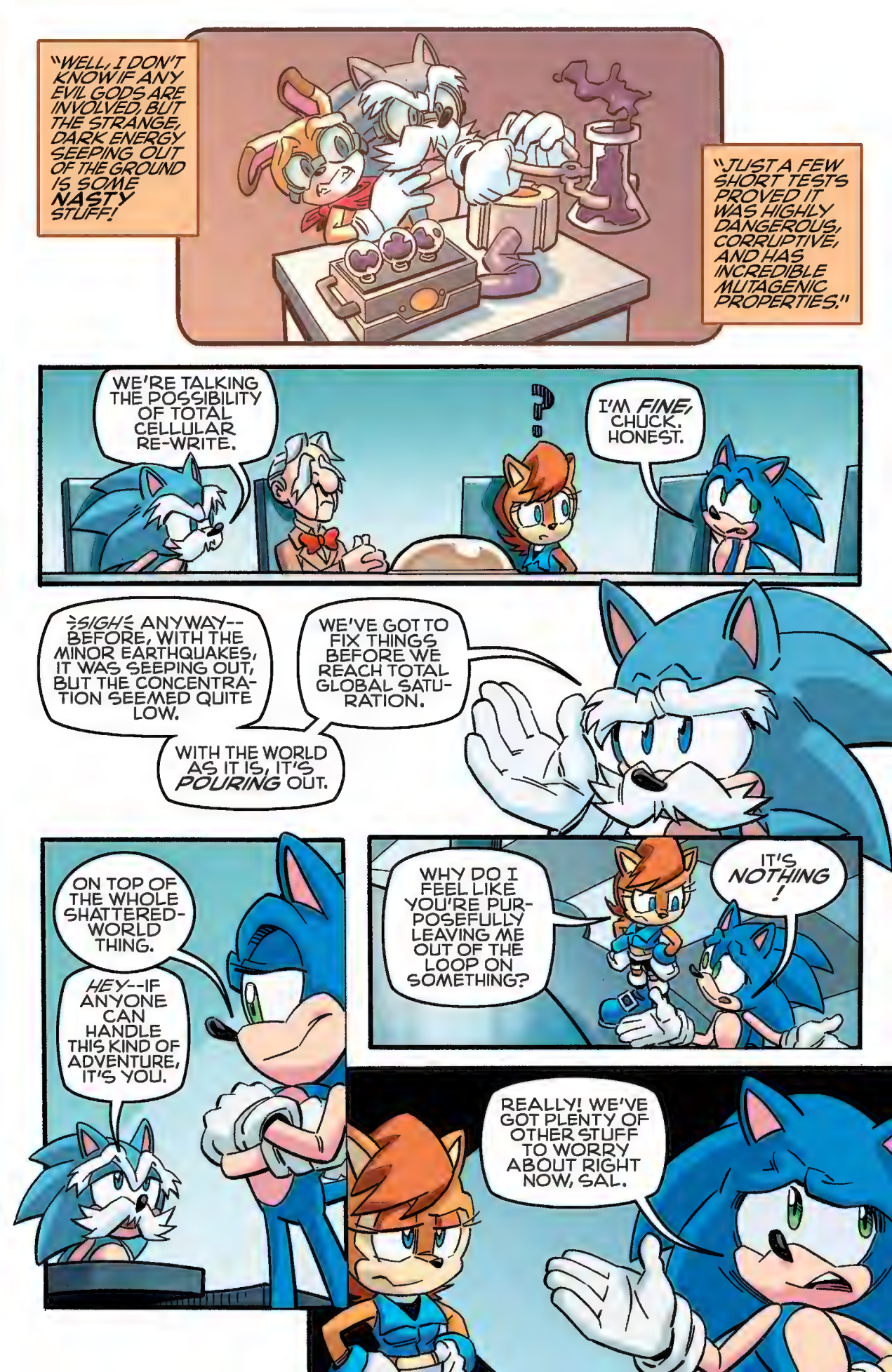
AND IF THIS IS A REOCCURRING PHENOMENON, IT'D HELP EXPLAIN HOW OUR ATMOSPHERE IS STILL WORKING. DO YOU KNOW WHERE THE TEMPLES ARE, PROFESSOR? HOW THEY WORK?
I'M AFRAID NOT, MY DEAR. I HADN'T FINISHED DECODING THE MANUSCRIPTS, NOR HAD I VERIFIED THE TWO LOCATIONS I HAD FOUND...

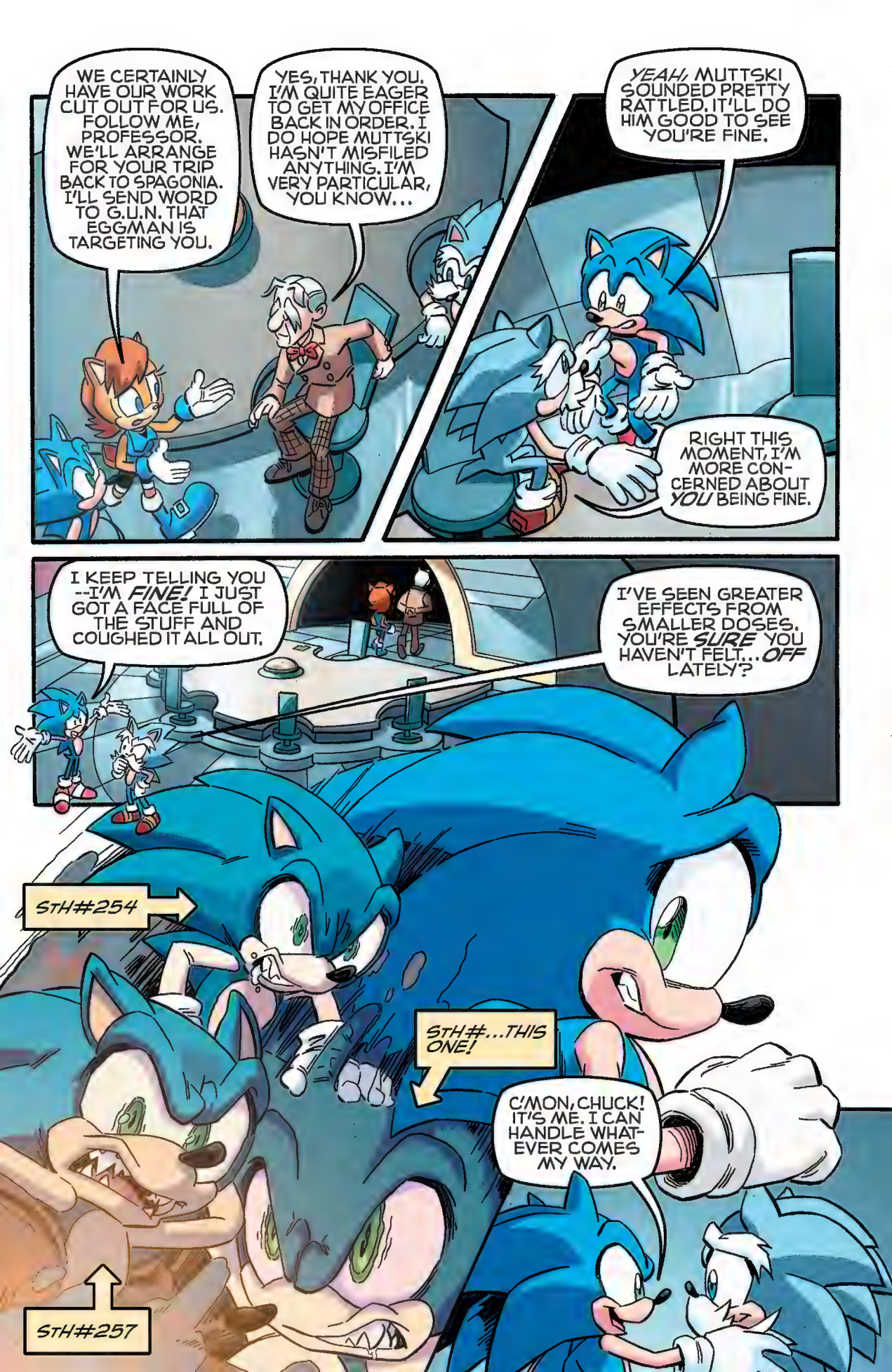
AND I CERTAINLY CAN'T HAZARD A GUESS AS TO WHY DR. EGGMAN WOULD WANT MY RESEARCH.
OH, I CAN TELL YOU THAT WITH CERTAINTY.

HE WANTS TO CONTROL HOW THE WORLD GETS PUT BACK TOGETHER, OR EVEN HOLD THE ENTIRE PLANET HOSTAGE. IT'S HOW HE WORKS-- CORRUPTING ANYTHING GOOD THAT HE TOUCHES AND TWISTING IT TO SUIT HIS SELFISH NEEDS.

AH! LIKE HE DID WITH YOUR ROBOTICIZER?
SIGH YES, DILLON. LIKE WITH THE ROBOTICIZER.


WELL...IF THE PROFESSOR'S NOTES POINT OUT ONLY TWO OF THE TEMPLES, THAT DOESN'T GIVE EGGMAN *THAT* MUCH OF A HEAD START.
RIGHT. AND WHILE HE'S CATCHING UP ON HIS READING, *WE* KNOW WHAT WE NEED TO BE LOOKING FOR ALREADY!
BOOYAH! SEVEN EMERALDS AND SEVEN TEMPLES!
WE'VE GOT THE SKY PATROL!
WE'VE GOT THE FREEDOM FIGHTERS BACK TOGETHER!
WE'VE GOT *ME!* HOW HARD CAN IT BE?
I'LL GET IN CONTACT WITH OUR FRIENDS ABROAD AND GET THEM TO HELP IN THE SEARCH! NICOLE CAN SCAN THE EGGNET FOR ANY RELATED DATA.
I HATE TO UNDERCUT YOUR OPTIMISM, BUT THERE'S MORE.
HUH? OH, RIGHT! SOMETHING ABOUT THE SAMPLES YOU TOOK FROM WOOD ZONE?*
*STH #254.
DID THE GAIA MANUSCRIPTS SAY ANYTHING ABOUT A SICKNESS COMING OUT OF THE EARTH?
HMM... ACTUALLY, I BELIEVE SO! SOMETHING ABOUT A "DARK GAIA" THAT INSTIGATED CORRUPTION AND THE SUPPOSED DESTRUCTION OF THE WORLD. A RATHER NASTY, MALEVOLENT DEITY.


"WELL, I DON'T KNOW IF ANY EVIL GODS ARE INVOLVED, BUT THE STRANGE, DARK ENERGY SEEPING OUT OF THE GROUND IS SOME NASTY STUFF!
"JUST A FEW SHORT TESTS PROVED IT WAS HIGHLY DANGEROUS, CORRUPTIVE, AND HAS INCREDIBLE MUTAGENIC PROPERTIES."
WE'RE TALKING THE POSSIBILITY OF TOTAL CELLULAR RE-WRITE.
?
I'M FINE, CHUCK. HONEST.
SIGH ANYWAY-- BEFORE, WITH THE MINOR EARTHQUAKES, IT WAS SEEPING OUT, BUT THE CONCENTRATION SEEMED QUITE LOW.
WE'VE GOT TO FIX THINGS BEFORE WE REACH TOTAL GLOBAL SATURATION.
WITH THE WORLD AS IT IS, IT'S POURING OUT.
ON TOP OF THE WHOLE SHATTERED-WORLD THING.
HEY--IF ANYONE CAN HANDLE THIS KIND OF ADVENTURE, IT'S YOU.
WHY DO I FEEL LIKE YOU'RE PURPOSEFULLY LEAVING ME OUT OF THE LOOP ON SOMETHING?
IT'S NOTHING!
REALLY! WE'VE GOT PLENTY OF OTHER STUFF TO WORRY ABOUT RIGHT NOW, SAL.


WE CERTAINLY HAVE OUR WORK CUT OUT FOR US. FOLLOW ME, PROFESSOR. WE'LL ARRANGE FOR YOUR TRIP BACK TO SPAGONIA. I'LL SEND WORD TO G.U.N. THAT EGGMAN IS TARGETING YOU.
YES, THANK YOU. I'M QUITE EAGER TO GET MY OFFICE BACK IN ORDER. I DO HOPE MUTTSKI HASN'T MISFILED ANYTHING. I'M VERY PARTICULAR, YOU KNOW...
YEAH, MUTTSKI SOUNDED PRETTY RATTLED. IT'LL DO HIM GOOD TO SEE YOU'RE FINE.
RIGHT THIS MOMENT, I'M MORE CONCERNED ABOUT YOU BEING FINE.
I KEEP TELLING YOU --I'M FINE! I JUST GOT A FACE FULL OF THE STUFF AND COUGHED IT ALL OUT.
I'VE SEEN GREATER EFFECTS FROM SMALLER DOSES. YOU'RE SURE YOU HAVEN'T FELT... OFF LATELY?
STH#254
STH#...THIS ONE!
C'MON, CHUCK! IT'S ME. I CAN HANDLE WHATEVER COMES MY WAY.
STH#257

BULLET STATION, RAIL CANYON ZONE...
SCREEEECH!
SCREEEECH!
...ON A POSITIVE NOTE, IT ARRIVED ON TIME. HONESTLY, WE'RE LUCKY THE TRACKS STAYED IN-TACT, CONSIDERING THE STATE OF THE PLANET.
JUST GET ME AN INVENTORY OF WHAT WAS LOST!

THE CHASE: PART TWO

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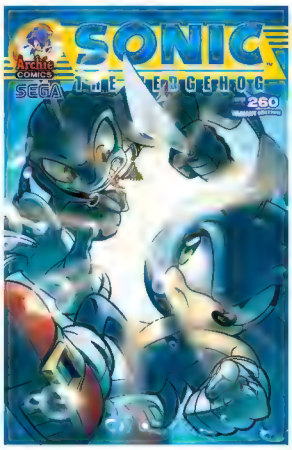
NOT THE END!

TURN TO THE FINAL PAGE IN THIS COMIC TO SEE THE "AFTER THE CREDITS" ENDING!

NEXT ISSUE: SONIC THE HEDGEHOG 260

BRAND NEW STORY ARC!



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PART ONE OF FOUR

IN STORES 5.14.14

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OFF PANEL

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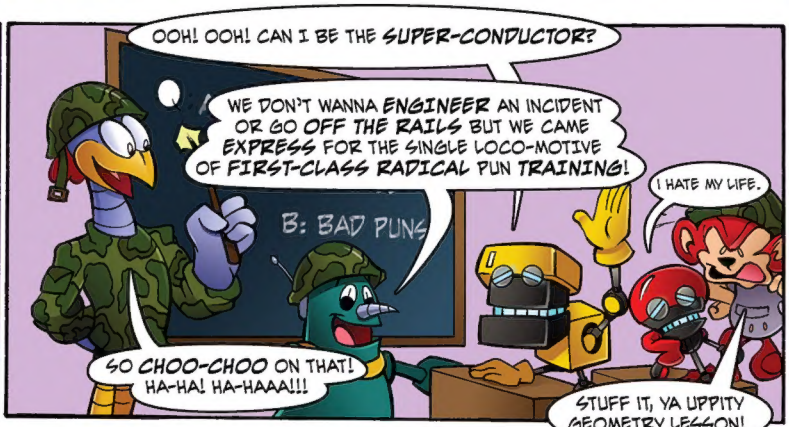

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Dear 'Sonic Grams,'
Hello! This is my first time writing a letter to you guys!

There's a first time for everything! Hopefully this will be the start of a trend!

I have so many questions to ask you, so I hope you can answer them.

Serving up the usual, with a side of awesome sauce!

I know that the entire timeline of Sonic's world is reset and Sonic and his friends don't remember anything about their old timeline.

Sonic and the Freedom Fighters still remember bits and pieces of the old timeline, but their new memories have slowly begun to overshadow their original memories. Whether or not they completely take over has yet to be seen!

My question is this: What happened to Knuckles, the Chaotix, and the rest of the characters that have gone missing? Did their memories of the old timeline vanish too?

You'll find out more about Knuckles and the Chaotix really soon in their all-new story arc "The Great Chaos Caper," happening in Sonic Universe issues 63-66! I think you'll be pleasantly surprised to see which other characters show up!

Since the planet is breaking apart, is it going to be similiar to the game Sonic Unleashed? I would love to see Sonic face Dark Gaia in the comics.

There will definitely be some strong similarities, but also a lot of differences! As you can see, Professor Pickle has already made his appearance, and you might see another familiar face from that game appearing in Sonic Universe soon!

Tracy Yardley does a fantastic job with the pencil layouts in these Sonic comics, and I like them a lot. I guess that's it for now. I hope you respond to my letter.

From your biggest & loyal fan,
Jordan W.
from Wisconsin

Thanks for the letter, Jordan! We will pass your compliments on to Mr. Yardley!

That's all the room we have! See y'all next month for the start of an all-new adventure! Grab your goggles and swimsuits because we are about to dive into the "Waves of Change," part one of four!

COLLECTOR COVER SPOTLIGHT

SONIC THE HEDGEHOG #259

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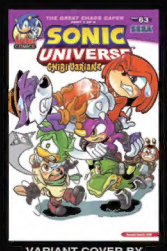

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SONIC UNIVERSE™ ISSUE 63

THE QUEST FOR THE CHAOS EMERALDS BEGINS IN...

THE GREAT CHAOS CAPER
PART 1 OF 4

IN STORES 4.23.14

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LATER--EFRYKA EGG BASE...
SIR! DR. EGGMAN ON THE LINE FOR YOU!
NOW WHAT?
AXEL
THE WATER BUFFALO
REGIONAL EGG BOSS
YES, SIR? UH-HUH. UH-HUH. WILL DO, SIR. NO. YES, I UNDERSTAND. COMPLETELY UNDERSTAND. UH-HUH. THANK YOU, SIR.
WHAT WAS THAT ABOUT? HE SOUNDED SO URGENT!
PUH, WHO KNOWS? WE'RE UNDER STRICT ORDERS TO DEFEND THIS BASE NO MATTER WHAT.
"APPARENTLY HE'S FOUND SOME NEW FASCINATION WITH ANCIENT TEMPLES..."
THE CHASE IS OVER --BUT THE RACE IS ON!
WHERE ARE THE CHAOS EMERALDS?
WHERE ARE THE GAIA TEMPLES?
THE SEARCH BEGINS NEXT TIME!
UNTIL THEN, DON'T MISS OUT ON SONIC UNIVERSE, THE SONIC SUPER SPECIAL MAGAZINE, SONIC SUPER DIGEST, AND THE GRAPHIC NOVEL LIBRARY!